

# Simulation lifecycle

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# Lecture overview

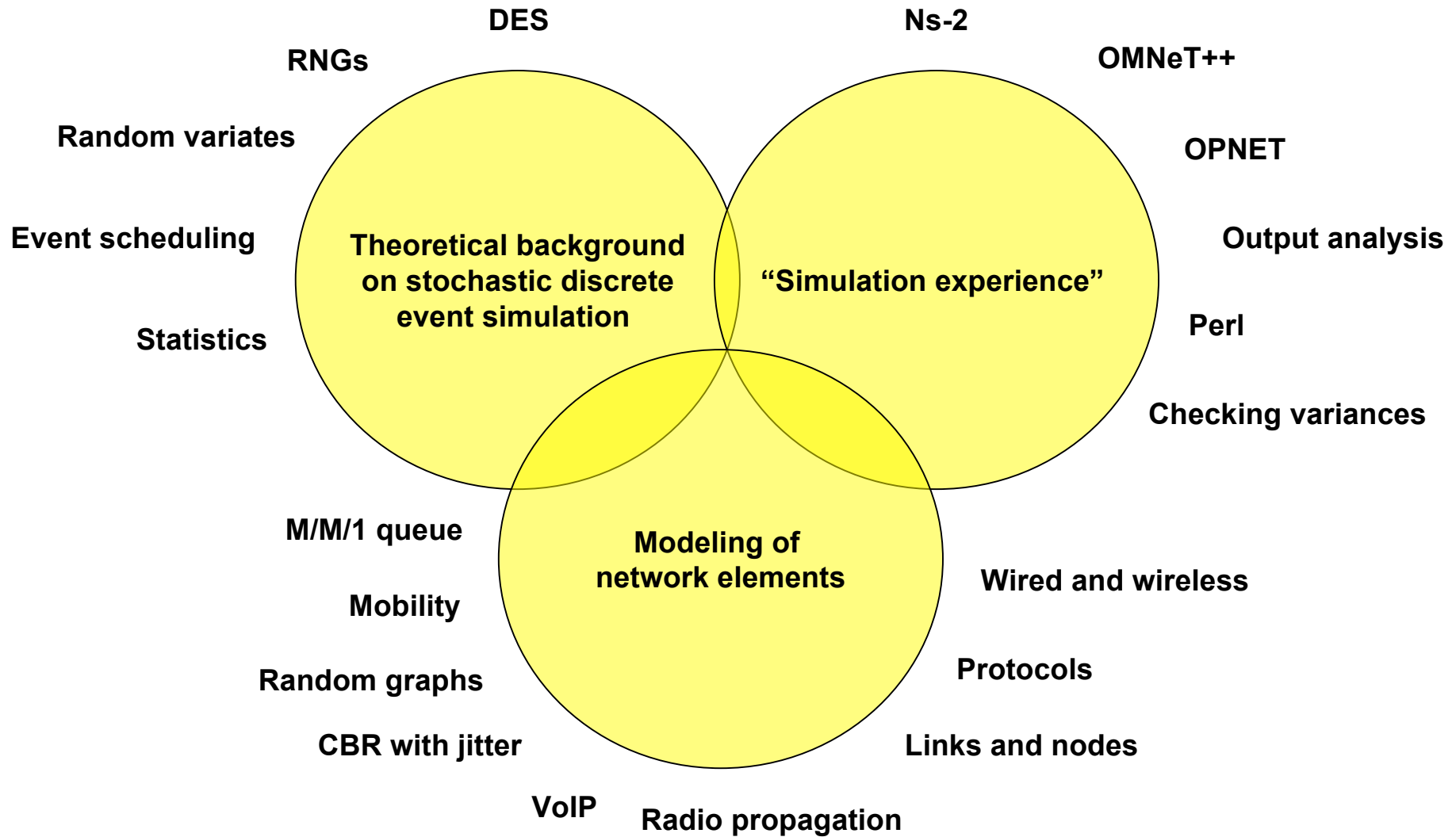
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## » Retrospection

- Tour d'horizon
- Simulation life-cycle (recap from another perspective)

# Retrospection

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# Simulation life-cycle

## Generic

» Communicated problem

» Formulated problem

Understanding the problem  
(extremely important, not  
exclusively related to simulation 😊)

## Example



» Wireless multi-hop communication between vehicles to increase safety and comfort

» Routing/Forwarding in a highly dynamic mobile ad hoc network: which protocol/protocol class is optimal?

- Topology-based: AODV, DSR
- Position-based: GPSR, ...

**Simulation literacy:**

**How was the study performed?**

**Do I trust the results?**

# Simulation life-cycle

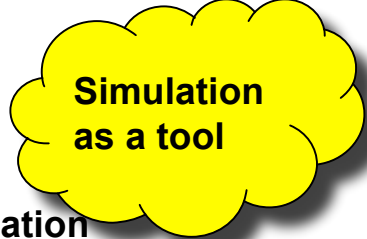
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» **Proposed solution technique:  
simulation**

» **System and objectives definition**

» **Why?**

- Scalability
- Ease of experimentation



**Simulation  
as a tool**

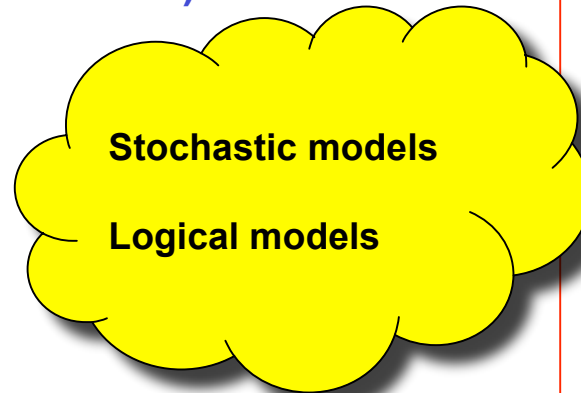
» **System: vehicles equipped with  
radio hardware and computing  
facility**

- Need realistic movement patterns
  - Highways
  - Cities
- Need realistic DLC/MAC modeling
- Protocols under evaluation: ...
- Performance measures:
  - Packet delivery ratio
  - Delay
  - Overhead/costs

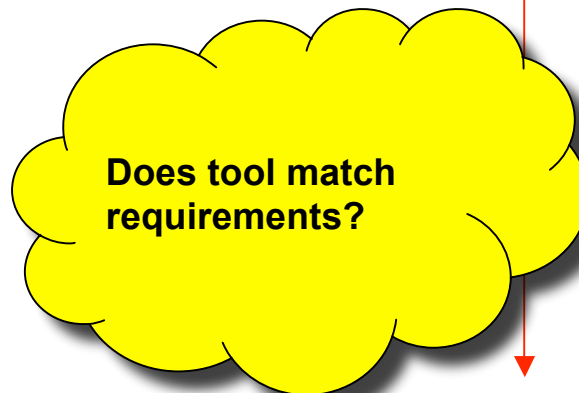
# Simulation life-cycle

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## » Conceptual, communicative model (selection)



## » Selection of tools



### » A: Modeling vehicular traffic

- There exists a whole world of models; which one is appropriate?
- Selection of 'driver-behavior models'
- Our criterion: realism

### » B: Networking aspects

- Driven by network layer models
- How to model data traffic/applications?

### » A: FARSI, a DaimlerChrysler simulator for vehicle movements

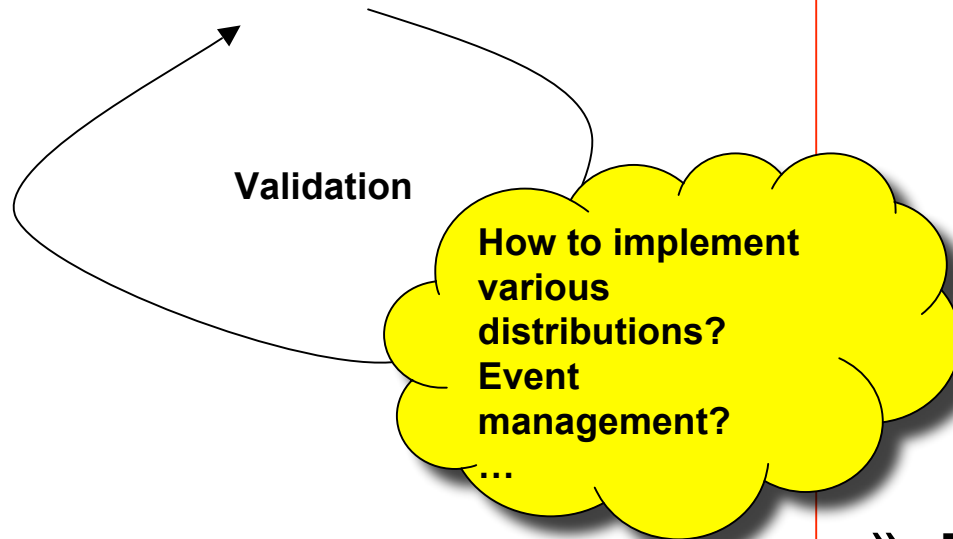
### » B:

- Which one has already most of the required functionality?
- What about the RNG?
- Efficient event management?
- Selection of ns-2

# Simulation life-cycle

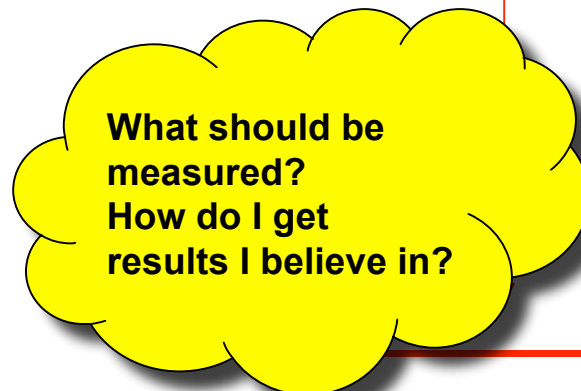
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## » Programmed model



- Generated and validated vehicular movement patterns
- Implemented position-based routing approach (and location service)
- Enhanced ns-2 to cope with our scenarios ...
- Tcl scripts ...
- Run time efficiency!

## » Experimental model



## » Experimental design

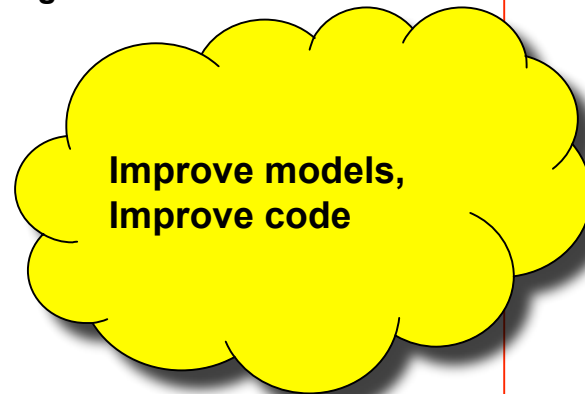
- Factors?
- Responses?
- Third variables?
  
- Scripts
- Statistics

# Simulation life-cycle

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## » Simulation results

- Decision
- Re-definition
  - Start again



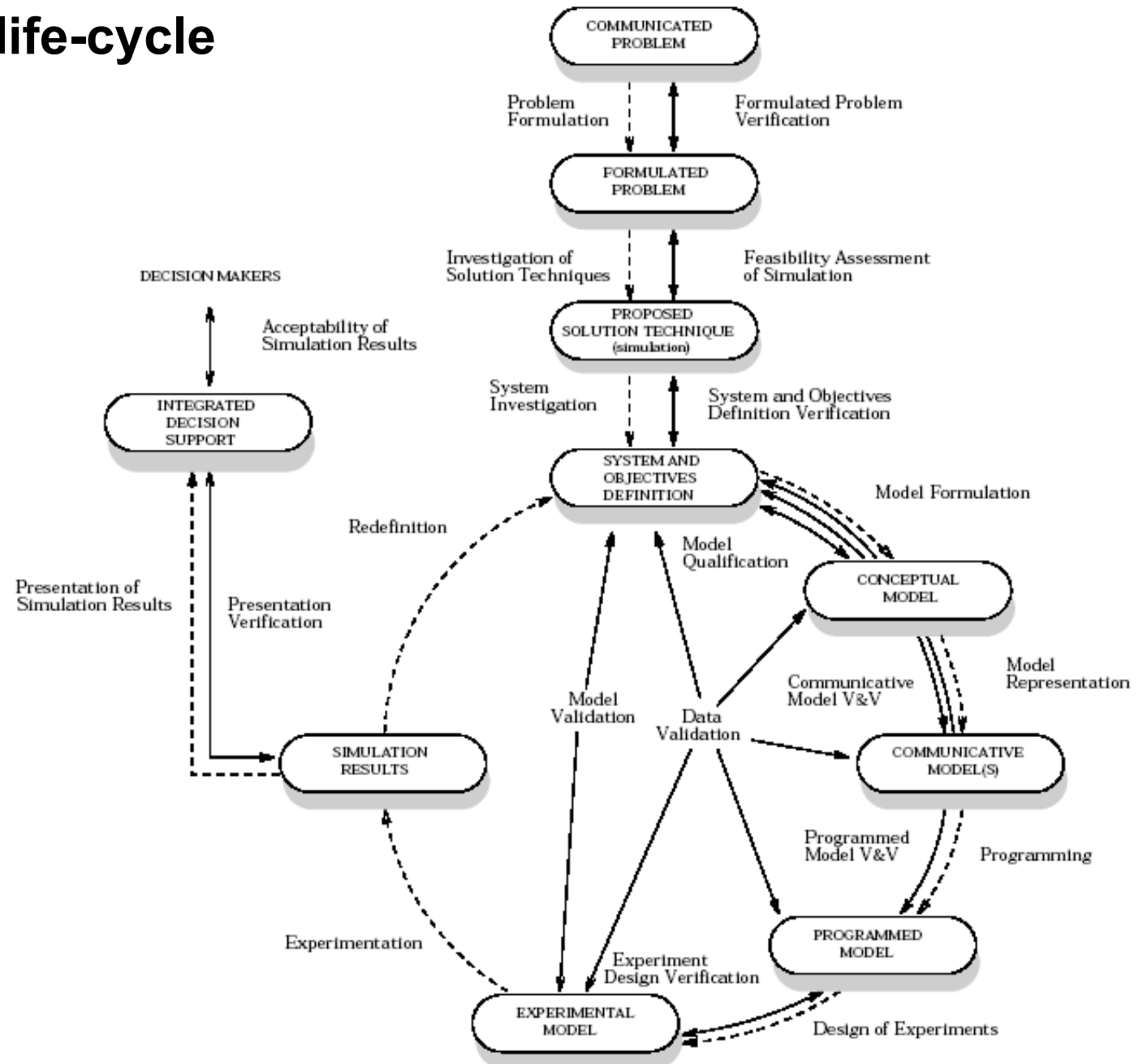
## » Simulation results:

- Position-based routing clearly has advantages over topology-based approaches (decision)
- But: real-world measurements show some problems with radio fluctuations
- Re-definition



# Simulation life-cycle

Nance/Balci model  
1987





# Define the Parameter Space

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- » **Identify „Environmental Factors“**
  - e.g. Mobility
  - e.g. Node Energy Level
  
- » **Identify „Problem Factors“**
  - e.g. Traffic Load the Protocol has to handle
  
- » **Identify Protocols**
  - Identify Protocol Parameters per protocol

# Problem: “Parameter Space Explosion”

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- » **Every varying parameter adds one dimension to parameter space**  
(if  $k$  parameters exist, each with  $n$  values,  $n^k$  combinations have to be simulated. Problem: Simulation Time)
- » **Starting Point:  $2^k$  factorial design:**
  - select for every parameter a high/low or on/off value
  - simulate all ( $2^k$  simulations)
  - after evaluation reduce the number of parameters to the ones that are interesting and maybe extend parameter values
- » **During Simulation Lifecycle:**
  - refine  $n$  and  $k$
  - increase statistical significance

# Last Words

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- » **Hope you have some more tools in your toolbox.**
- » **Lots of thanks for having me as a lecturer.**
- » **Good Luck to those taking the exam.**
- » **„Nice Holiday“ to those who are not.**