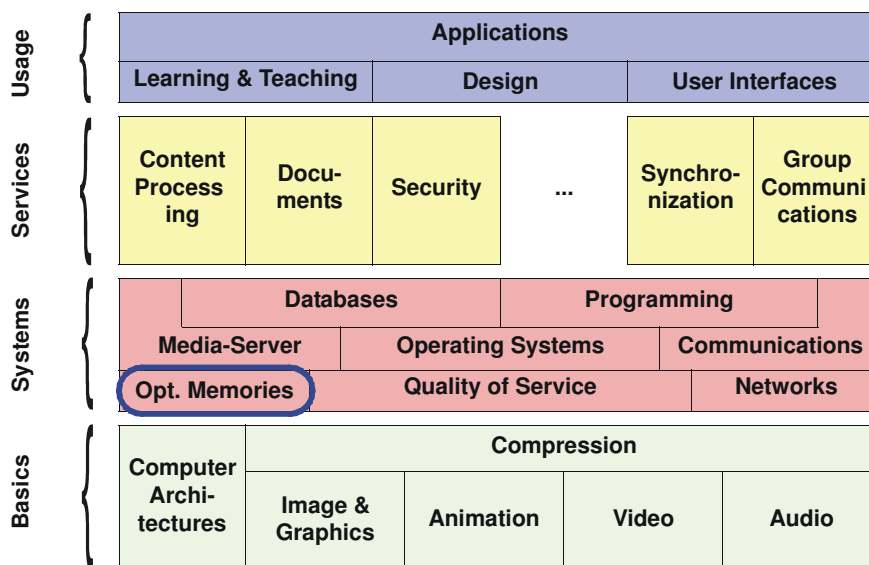


5. Optical Memory

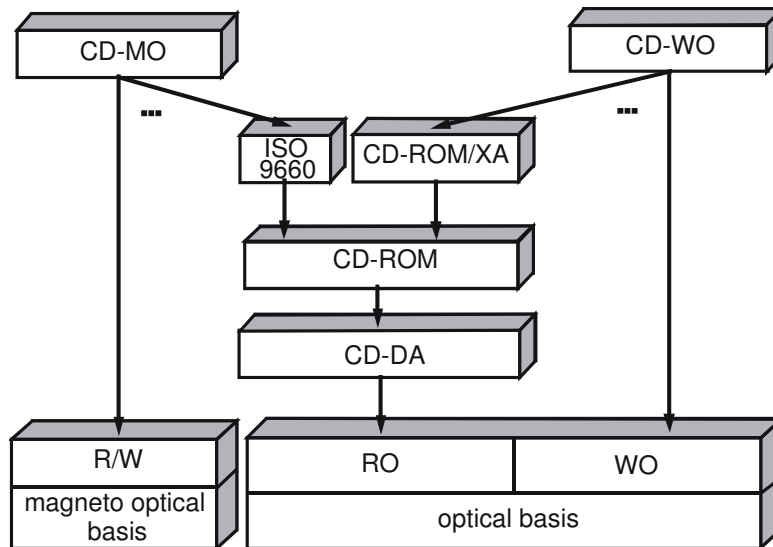
- 5.1 Overview
- 5.2 History
- 5.3 Fundamentals
- 5.4 Laser Vision
- 5.5 CD-DA: Compact Disc Digital Audio
- 5.6 CD-ROM: Compact Disc - Read Only Memory
- 5.7 CD-ROM/XA: CD-ROM Extended Architecture
- 5.8 Further CD-ROM-based Developments
- 5.9 CD-WO: Compact Disc Write Once
- 5.10 CD-MO: Compact Disc Magneto Optical
- 5.11 DVD: Digital Video Disk

Where We Are



5.1 Overview

Compact Disc Development

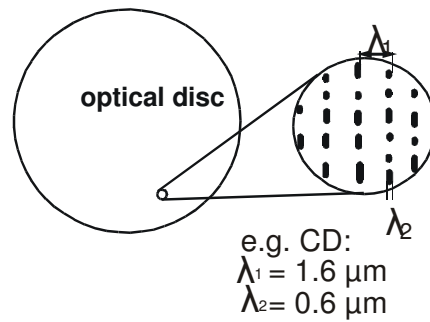


5.2 History

- 1973** Video Long Play (VLP) published
- 1983** Compact Disc Digital Audio (CD-DA) – available:
the Red Book standard
- 1985** Compact Disc Read Only Memory (CD-ROM):
 - Yellow Book standard for physical format
 - High Sierra Proposal
 - ISO 9660 standard for logical file format
- 1986** Compact Disc Interactive (CD-I) announcement:
the Green Book standard
- 1987** Digital Video Interactive (DVI): first presentation
- 1988** CD-ROM Extended Architecture (CD-ROM-XA) announcement
- 1990** CD Write Once (CD-WO), CD Magneto-Optical (CD-MO):
 - the Orange Book standard
- 1996** Digital Video Disk (DVD)

5.3 Fundamentals

Pits and Lands



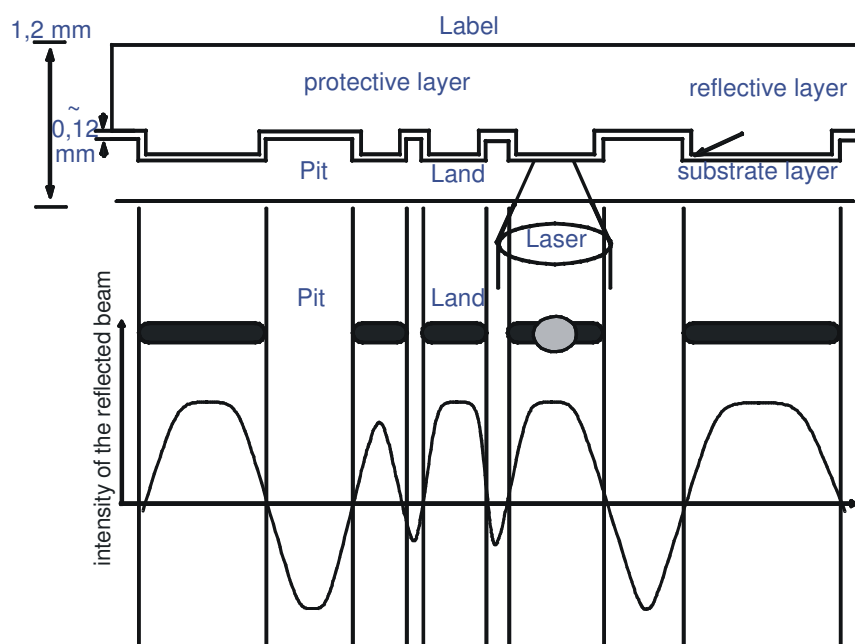
Information is stored in a spiral-shaped track:

- Series of **pits** and **lands** in substrate layer
- Transition from pit to land and from land to pit: '1'
- Between transitions: sequence of '0' s
- 16000 turns/inch (tpi)

Reading: Laser focused onto reflective layer

- **Lands** - almost totally reflect the light
- **Pits** – scatter the light

Reading Data



Advantages of Optical Storage Media

High data density

- 1.66 data bits/ μm of track
- Inter-track density: 16000 tpi; compare diskette at 96 tpi

Long term storage

- Insensitive to magnetic/electric interference
- Insensitive to dust, scratches

Low probability of head crashes

- Distance between head and substrate surface $> 1 \text{ mm}$

Adequate error correction

- allows handling of many defects

Perception quality

- e.g., each digital music disc is exactly equivalent to the master

5.4 Laser Disk

An important precursor of the audio CD.

Laser Disk Characteristics

- Diameter: $\sim 30 \text{ cm}$
- Storage of video and audio
- Analog encoding
- High quality of reproduced data
- Storage capacity: $\sim 2.6 \text{ GBytes}$

History

- Originally called Video Long Play (VLP)
- 1973 first description in the Philips Technical Review journal

Principles

- Mix of audio and video
- Frequency modulation
- No quantization of pit length

5.5 CD-DA: Compact Disc Digital Audio

Goal

- Storage of audio data

History

- Development of basic technology by Philips
- Cooperation of Philips N.V. and Sony Corporation
- **1983**: CD-DA players and disks available in the market

Physical characteristics

- Diameter: 120 mm
- **Constant linear velocity** (CLV), i.e., number of rotations/s depends on the position of the head
- Track shape: one spiral with approx. 20000 turns (LP: 850 turns)

CD-DA: Characteristics

Audio data rate

- Sampling frequency: 44,100 Hz
- Quantization: 16 bits
- Pulse code modulation (PCM)
- Audio data rate = 1,411,200 bit/s = (~ 1.4 Mbit/s) (stereo)

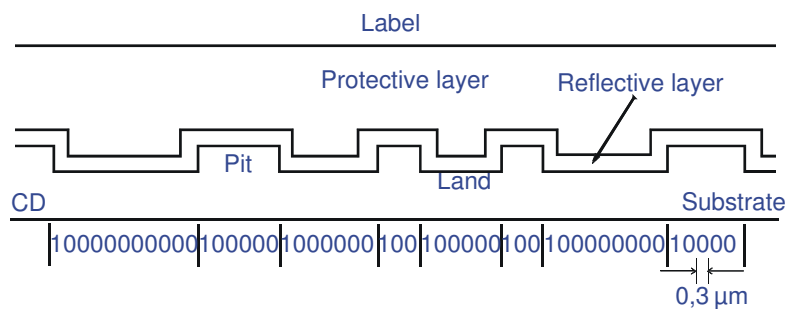
Quality

- Signal to noise ratio (S/N): ~ 6 dB/bit, 16 bit quantization => S/N exactly 98 dB
- Compare LP, tape: S/N 50-60 dB

Capacity (without error correction data)

- Playback time: maximal 74 min
- Raw capacity = 74 min x 1,411,200 bit/s = 6265728000 bit ~ 747 Mbyte

CD-DA: Pits and Lands



Length of pits and lands: multiples of 0.3 μm

Bit Encoding

- Transition from pit to land or from land to pit encodes a '1'
- Between two transitions: a sequence of '0's

CD-DA: Eight-to-Fourteen Modulation

Restricted laser resolution

- Requires a minimal distance between transitions (pit to land, land to pit): at least two "0"s between two "1"s

Generation (adaptation) of the clock signal is driven by transitions

- Requires a maximal distance between transitions (pit to land, land to pit): not more than 10 consecutive "0"

=> Eight-to-Fourteen Modulation

- An 8 bit data value is encoded using 14 bits
- 267 combinations fulfill the criteria above, 256 are chosen. Criterion: efficient implementation with a small number of gates.

CD-DA: Eight-to-Fourteen Modulation

Example from the code conversion table

data bits	channel bits
00000000	01001000100000
00000001	10000100000000
...	...

Concatenation of independent 14 bit values could lead to a violation of:

- minimum distance of 2 bits between Ones
- maximum distance of 10 bits between Ones
- => three additional **merging (filling) bits**

CD-DA: Eight-to-Fourteen Modulation Example

Audio Bits	0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 1
Modulation Bits	0 1 0 0 1 0 0 0 1 0 0 0 0 0	1 0 0 0 0 1 0 0 0 0 0 0 0 0
Filling Bits	0 1 0	1 0 0
Channel Bits	0 1 0 0 1 0 0 1 0 0 0 0 1 0 0 0 0 0 1 0 0 1 0 0 0 0 1 0 0 0 0 0 0 0 0 0	
On the CD-DA	p p p p p p p p p p p p p p p p p p	

CD-DA: Error Handling

Typical Errors

- Scratches, dust, fingerprints
- „Burst errors“

Two-level Reed-Solomon code with frame interleaving (“Cross Interleaved Reed Solomon Code“):

- **First level:** byte level, EDC and ECC. Two groups, each with four correction bytes for 24 data bytes:
 - § 1st group: correction of single byte errors
 - § 2nd group: correction of double byte errors, detection of further errors
- **Second level: frame interleaving**
 - § frame: 588 channel bits = 24 audio data bytes
 - § distribution of consecutive data bytes and corresponding ECC bytes over adjacent frames

Error rate: 10^{-8} (~ 1 bit in 100 million bits (!))

- Exact correction of 4000 data bits possible
- 4000 data bits * 0.3 μm /channel bit
- hence: burst errors within 2.5 mm can be corrected

With interpolation: Up to 12,300 data bits (~ 7 mm)

CD-DA: Frames

Each frame consists of

- **Data**
 - § Two groups of 12 audio data bytes each (actual data)
- **Error detection and correction code**
 - § Two groups of four parity bytes
 - § Computed according to the Reed-Solomon code
- **Control&display byte**
 - § Together with control&display bytes of other frames it forms the subchannel stream.
 - § Example: subchannel byte for track start identification
- **Synchronization pattern**
 - § Start of a frame
 - § $12 \times "1" + 12 \times "0" + 3 \text{ merging bits} = 27 \text{ bits}$

CD-DA: Data Streams

Audio bit stream ~ $1.41 \times 10^6 \text{ bit/s}$:

- 44,1 kHz sampling frequency ~ 1411200 bit/s
- 16-bit stereo PCM
- uniform quantization

Data bit stream ~ $1.94 \times 10^6 \text{ bit/s}$:

- Audio bit stream
 - + parity bytes
 - + control&display byte

Channel bit stream ~ $4.32 \times 10^6 \text{ bit/s}$:

- Data bit stream
 - + EFM
 - + merging bits
 - + synchronization pattern

CD-DA: Areas

Areas

- **Lead-in area**
 - Table of content
 - Pointer to the start of each track
- **Program area**
 - Up to 99 tracks of different lengths
 - Typically one track relates to one song
- **Lead-out area**

Random Access supported via

- **Tracks**
- **Index points**
 - IP_0 : start of track
 - IP_1 : start of audio data
 - Track pregap: part between IP_0 and IP_1

5.6 CD-ROM: Compact Disc –Read Only Memory

CD-DA provides a suitable means for the handling of typical errors caused by damage or dust. The CD-DA specification became the base for a **family** of optical storage media.

But not conceived for:

- video (different ECC, EDC scheme required)
- discrete data (error rate too high)
- simultaneous play back of various media

For computers there is a need for storage of:

- Data, audio, compressed audio and video

The Yellow Book CD-ROM Standard

- CD-ROM mode 1: for any data
- CD-ROM mode 2: for compressed audio and video data
- But cannot be combined on a single track

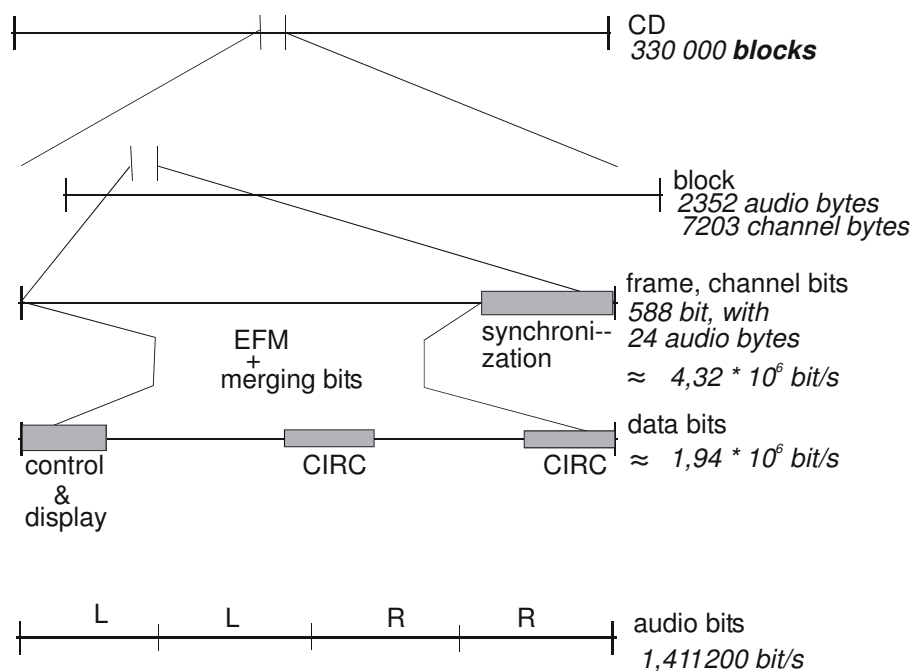
Within a single track:

- Only CD-DA audio or only CD-ROM specific data

Mixed Mode Disc:

- Data tracks at the beginning
- Subsequent tracks for audio data

CD-ROM: Structure



CD-ROM: Structure

Fine granularity for random access

- Tracks and Index Points not sufficient
- Structure with a higher resolution: the **block**
- Blocks contain a fixed number of frames

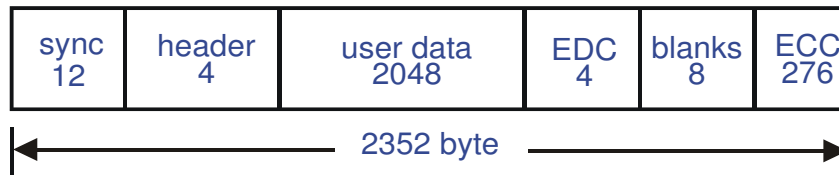
Disk structure

- 1 block = 32 frames
- 75 blocks/s (for a single-speed CD-ROM)
- $1411200 \text{ bit/s} / 75 \text{ blocks/s} / 8 \text{ bit/byte} = 2352 \text{ bytes/block}$

Allows for

- Random access
- Better EDC, ECC

CD-ROM Mode 1



1 block = 2352 bytes:

- Header bytes include minutes, seconds, block number, mode
- Error rate = 10^{-12}

Capacity:

- Max. 74 min x 60 s/min x 75 block/s = 333000 blocks
- 333000 blocks/CD ~ 650 MByte (user data)

Data rate:

- 2048 byte/block x 75 block/s ~ 150 KByte/s (single-speed)

Used by most CD-ROM applications, but

- simultaneous reading of audio and other data in CD-ROM mode 1 not possible

CD-ROM Mode 2



Capacity:

- 333000 blocks x 2336 bytes/block
= 777888000 bytes ~ 741.85 MByte

Data rate:

- 2336 byte/block x 75 block/s = 171 KByte/s (single-speed)

Problem: concatenation of mode 1 and mode 2 blocks

CD-ROM: Average Access Time

Time to position a block/sector

- **Synchronization time:** Adapt internal clock to disc signal
 - § Range of milliseconds
- **Seek time:** Adaptation of laser to radius
 - § about 100 ms
- **Rotation delay** (for constant linear velocity):
 - § Find sector within one rotation
 - § Adapt disk speed
 - § for 40 x CD devices (with 9000 rotations per minute) ~ 6.3 ms

Access time (also) depends on

- actual and desired position of the head (distance)
- cache strategies of the device

The actual average access time may be about 100 ms (with data caching).

CD-ROM: File System

Original (early) CD-ROM

- No logical file format
- No directory specification

High Sierra Proposal

- Developed by a group of industry representatives
- Initial file system later lead to ISO 9660

ISO 9660 file standard

- Directory tree: information about files
- Path table: List of all directories & direct access to files at any level
- File interleaving

First track

- 16 blocks (sectors 0 to 15): system area
- Volume descriptors in subsequent blocks with e.g. the length of file system

Logical block size

- between 512 bytes and 2048 bytes (in steps of 2ⁱ)
- blocks of 512 bytes, 1024 bytes, and 2048 bytes are used
- Files begin at logical block start

5.7 CD-ROM/XA: CD-ROM Extended Architecture

History

- Philips N.V., Sony and Microsoft (announcement in 1988)
- An extension of the Yellow Book standard

Goal: Simultaneous transfer of various media data

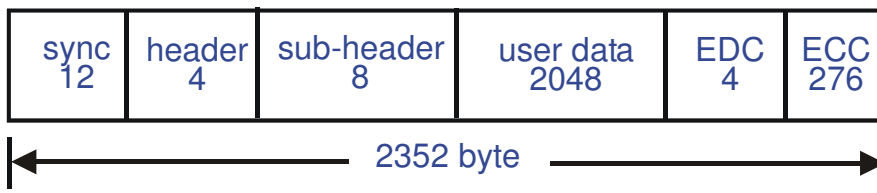
- Based on CD-ROM mode 2, ISO 9660, CD-I
- Interleaving of blocks of different media within the same track
- Definition of a new type of track used for:
 - § compressed audio (ADPCM) and video data
 - § images, text, programs
- Distinction between two block formats: **Form 1**, **Form 2**

XA: Extended Architecture

Drawbacks

- Compatibility to audio and video compression
 - § For some media only reference to standard
 - § MPEG audio not compatible (MPEG does not use ADPCM)
- Interleaved storage of data of different types in the same track:
 - § Requires special disc layout
 - § Requires effective interleaving with a choice of the suitable audio level
 - § Complex application development

CD-ROM/XA (Mode 2) Form 1

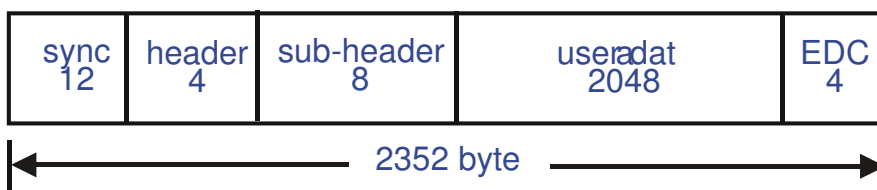


Subheader:

- Specification of CD-ROM Mode 2 XA Format type
- 8 bytes long

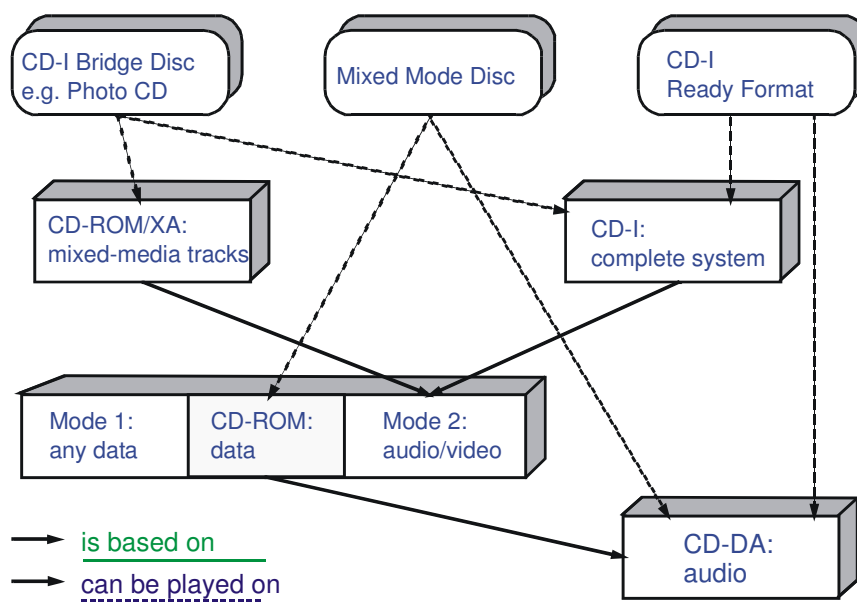
Improved error handling for text and program data with 4 bytes for error detection and 276 bytes for error correction.

CD-ROM/XA (Mode 2) Form 2



- Storage of compressed data (incl. audio, video)
- Only 4 bytes for error detection, no error correction
- 13% more data bytes

5.8 Further CD-ROM-based Developments



Overview of Further Developments

Further standards

- Directly based on the CD-ROM mode 2 standard
- CD-ROM/XA
 - allows for mode 1 and mode 2 blocks in the same track
- CD-I (CD Interactive)
 - a complete multimedia system

Compatibility formats

Formats that can be played on multiple players

- **CD-I Bridge Disc:** CD-ROM/XA and CD-I players
- **Mixed Mode Disc:** CD-ROM and CD-DA players
- **CD-I Ready Format:** CD-I and CD-DA players

Photo Compact Disc: Example of a CD Bridge Disc

Purpose: Storage of photos of high quality

History

- Eastman Kodak and N.V. Philips Company
- **1990** announcement of the Kodak Photo CD system

Characteristics

- Based on CD Write Once (CD-WO)
- Readable with:
 - Photo CD players
 - CD-I players
 - CD-ROM/XA players
- Written by: Special Photo CD writers and CD-WO writers

Capabilities

- New professional and private application areas
- Simultaneous display of several images
- Image editing

Photo Compact Disc: ImagePac

Production

- Photos are taken with conventional cameras
- Digitized with 8 bits for the luminance component and 8 bits for each of the two chrominance components
- Written on CD

Image resolution of a Photo CD:

type of image	compr./uncompr.	number of lines	number of columns
base/16	uncompressed	128	192
base/14	uncompressed	256	384
base	uncompressed	512	768
4base	compressed	1024	1536
16base	compressed	2048	3072
64-Base	compressed	4.096	6.144

Per photo

- ImagePac at five different resolutions: hierarchical coding
- About 3 to 6 MByte storage per ImagePac

5.9 CD-WO: Compact Disc Write Once

Defined in the Orange Book Standard Part II

A “raw” CD-WO has:

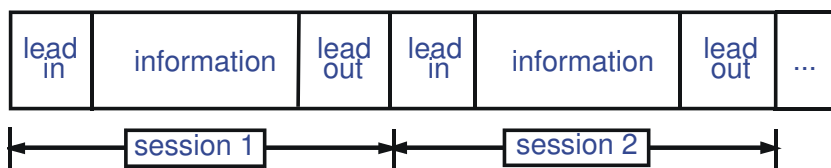
- a pre-grooved track
- an absorption layer between the substrate and the reflective layer

Recording: an irreversible change of the reflection characteristics by heating up the absorption layer (“burning“)

The CD-WO can be played in CD-DA players.

CD-WO: Sessions

Disc layout with several sessions



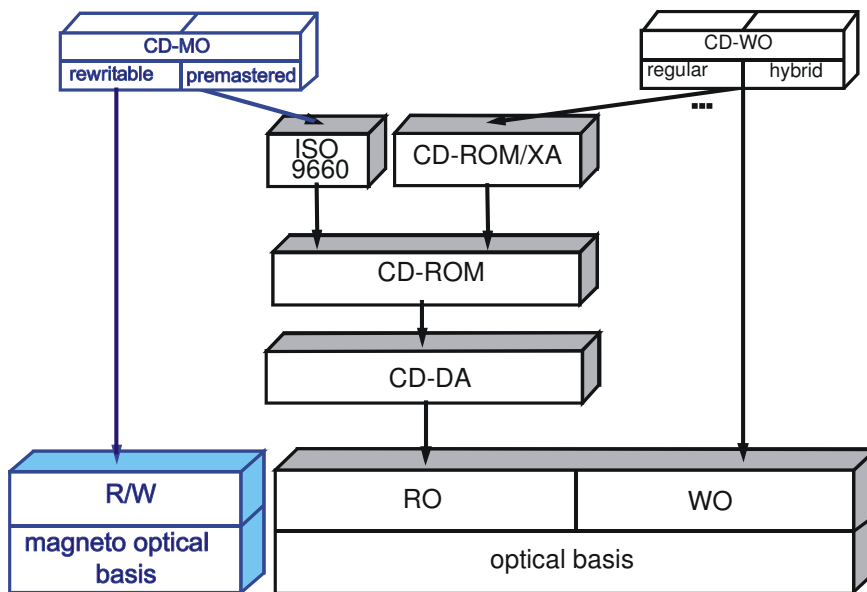
Sessions

- Burning can be done in several sessions each with:
 - Lead-in part
 - Data part
 - Lead-out part
- Maximum: 99 sessions

Note

- CD players older than 1992 can only read the first session
- Regular CD-WO: only one session
- Hybrid CD-WO: several sessions

5.10 CD-MO: Compact Disc Magneto Optical



CD-MO: Features and Principles

Definition in the Orange Book Standard Part I

- High capacity (double-sided): about 650 MByte
- Data transfer rate: about 1.2 Mbit/s

Features

- write data
- read data
- erase data
- rewrite data

Principles of the magneto-optical technique

- Write:
 - Heat up the blocks
 - Apply about 10 x earth magnetic field
 - Polarization of single elements
- Erase:
 - Use a constant magnetic field
 - Simultaneously heat up the block
- Read:
 - Polarization of light is influenced by magnetic characteristics

5.11 DVD: Digital Video Disk

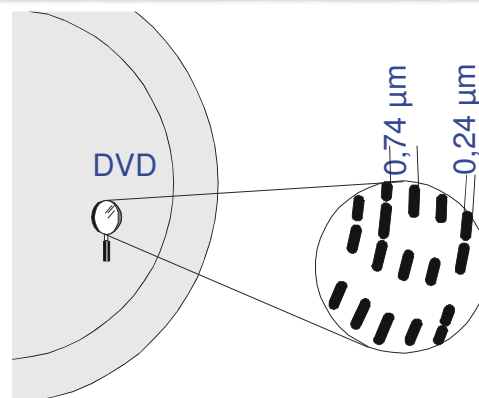
Also known as: „Digital Versatile Disk“

Goal: to create a new optical medium to store an entire high-quality digital movie on one disk.

Formats

- single-sided single-layer
- single-sided double-layer: laser must switch focus to read the other layer
- double-sided: disk must be flipped over to read the other side

DVD - Technical Overview



CD-like optical storage medium

Capacity considerably higher than CD

- pits and lands shorter
- tracks more narrow

EFM PLUS error correction scheme

- more robust than the CD scheme
- maps 8 bits of data to 16 bits (encoded), no need for *merging bits*

CD vs. DVD

	CD	DVD
Media diameter	120 mm	120 mm
Media thickness	1,2 mm	1,2 mm
Wavelength of laser light	780 nm (infrared)	650 and 635 nm (red)
Track distance	1,6 μ m	0,74 μ m
Min. pit / land length	0,83 μ m	0,4 μ m
Data layers	1	1 or 2
Sides	1	1 or 2
Capacity	ca. 650 MB	ca. 4.38 GB (SLSS) ca. 7.95 GB (DLSS) ca. 8.75 GB (SLDS) ca. 15.9 GB (DLDS)
Video data rate	ca. 1,5 Mbit/s	1-10 Mbit/s (var.)
Video compression standard	MPEG-1	MPEG-2
Video capacity	ca. 1 h	between 2 and 8 h (depending on format)
Sound tracks	2-channel MPEG audio	2-channel PCM 5.1-channel AC-3 optional: up to 8 data streams
Subtitles	-	up to 32 languages

DVD: Variants

DVD Read Only Specification (DVD-ROM, Book A):

- Storage medium with high capacity, successor of the CD-ROM

DVD Video Specification (DVD-Video, Book B):

- Special application of the DVD for the distribution of “linear“ video streams

DVD Audio Specification (DVD-Audio, Book C):

- Special application of the DVD for the distribution of pure audio data, similar to the CD-DA

DVD Recordable Specification (DVD-R, Book D):

- Variant of the DVD that allows to record once

DVD Rewriteable Specification (DVD-RW, Buch E):

- Variant of the DVD that allows to record several times. Also called DVD-RAM (Random Access Memory)

DVD: Physical Disk Configurations

Name	Diameter (cm)	Sides	Layers per side	Capacity (GB)	Remarks
DVD-5	12	SS	SL	4,38	>2 h video
DVD-9	12	SS	DL	7,95	ca. 4 h video
DVD-10	12	DS	SL	8,75	ca. 4.5 h video
DVD-18	12	DS	DL	15,9	> 8 h video
DVD-1*	8	SS	SL	1,36	ca. 1/2 h video
DVD-2*	8	SS	DL	2,48	ca. 1.3 h video
DVD-3*	8	DS2	SL	2,72	ca. 1.4 h video
DVD-4*	8	DS	DL	4,95	ca. 2.5 h video
DVD-R	12	SS	SL	3,68	
DVD-R	12	DS	SL	7,38	
DVD-R	8	SS	SL	1,15	
DVD-R	8	DS	SL	2,3	
DVD-RAM	12	SS	SL	2,4	
DVD-RAM	12	DS	SL	4,8	